

AMERICAN SOCIETY OF INTERIOR DESIGNERS

CALIFORNIA SAN DIEGO

A Best Buy Company

2ND ANUVAL

ASID STUDENT SCHOLARSHIP

Submit your recently completed student projects to win a \$500 CASH SCHOLARSHIP

CATEGORY 1

1st + 2nd-Year Student Submissions with 3rd + 4th-Year Student Judges

CATEGORY 2

3rd + 4th-Year Student Submissions with Recent Graduate Judges

That's right, your school project will be judged by students who have already completed your level of coursework or similar. No effort needed, just grab your best, most recent project you're proud of, fill out the submission form and upload your project!

SUBMISSION OPENS:

MAY 1, 2022

EMAIL TO: STUDENTREP@CASD.ASID.ORG

DEADLINE:

AUGUST 5, 2022

WINNERS ANNOUNCED:

SEPTEMBER 21, 2022

AT OUR CHAPTER APPRECIATION EVENT



NEED TO KNOWS

- Entries cannot have student's name or design school affiation
- Submit with class assignment outlining the project requirement
- Submit student-written project summary

ALL STUDENT AND JUROR PARTICIPANTS WILL RECEIVE FREE TICKET TO SEPT 15 EVENT

FREE TO ALL ASID STUDENT MEMBERS. \$20 FOR NON-ASID STUDENT MEMBERS.



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ASID STUDENT SCHOLARSHIP

APPLICATION FORM

SUBMISSION OPENS: MAY 1, 2022 EMAIL TO: STUDENTREP@CASD.ASID.ORG

SELECT CATEGORY:



1st + 2nd-Year Student Submissions with 3rd + 4th-Year Student Judges \$500 CASH



3rd + 4th-Year Student Submissions with Recent Graduate Judges \$500 CASH

NAME:

DESIGN SCHOOL:

CLASS:

PROJECT SUMMARY:

NOTE: NAME AND SCHOOL AFFLIATION WILL BE KEPT ANONYMOUS TO JURORS.

PLEASE LEAVE THESE DETAILS OFF OF YOUR PROJECT SUBMITTALS

DEADLINE:

AUGUST 15, 2022

WINNERS ANNOUNCED:

SEPTEMBER 21, 2022

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SECOND ANNUAL

ASID STUDENT SCHOLARSHIP

EVALUATION FORM

Scored out ot 10 possible points

ENTRY:

MEETING THE	5	4	3-2
PROJECT OBJECTIVES (5 possible points)	Designer has submitted a superior project per project requirements. Project meets all objectives.	Designer has submitted a quality project per project requirements. Project meets most all objectives.	Designer has submitted a good project per project requirements. Project meets most or some objectives.
CRAFTSMANSHIP	2.5	2	1
(2.5 possible points)	Craftsmanship is exemplary with attention to detail, appropriate use of graphics, hierarchy of images and text. Free from major faults.	Craftsmanship is quality with attention to detail, appropriate use of graphics, hierarchy of images and text. Free from most major faults.	Craftsmanship is passing with attention to detail, appropriate use of graphics, hierarchy of images and text. Includes some faults.
CREATIVITY	2.5	2	1
(2.5 possible points)	Project is especially creative within the scope of the project requirements. Designer demonstrates keen adaptability and understanding of design principles.	Project is very creative within the scope of the project requirements. Designer demonstrates keen adaptability and understanding of design principles.	Project is somewhat creative within the scope of the project requirements. Designer demonstrates some adaptability and mostly understanding of design principles.

OVERALL FEEDBACK: